# Calgary Foothills Athletic Park <br> Start Lines \& Notes 

50m to 400 m Solid white lines in the locations shown on the track diagram. Note that the 200 m start lines for races finishing in the back stretch, are only partial lines, and must be taped.

50m to 150 m and Hurdles The track is lined so that these may alternatively be run with the wind on the back straight, finishing even with a line at the 200 m start in lane 1.

Echelon Starts There is a painted black line, 3 m behind the start lines at the 200, 300, 400 and 800 m start lines to show the athletes where to line up after they are assembled by the Starter's Assistant. When the command "On Your Marks" is given, the athletes immediately move to the start line and wait for the gun to commence their race.
$\mathbf{8 0 0 m}$ If a group (arc line) start, utilize the solid white arc. If run in lanes (with a maximum of two athletes in each lane), utilize the white/green/white start line. Athletes run in lanes only to the break line at the end of the first turn where they cut in after passing the suitable marker on the first bend.
$\mathbf{6 0 0} \mathrm{m}, \mathbf{1 0 0 0} \mathrm{m}, \mathbf{3 0 0 0} \mathrm{m} \& 5000 \mathrm{~m}$ Solid white arc at the end of the back straight extends off the track to accommodate more athletes. Where there are more than 12 athletes, they may be divided into two groups with $65 \%$ starting on the regular arced line and the balance starting on a separate arced line across the outer half of the track. These athletes shall run in the outer half of the track until the end of the first turn where they cut in after passing the suitable marker on the first bend.
$\mathbf{1 2 0 0} \mathbf{m}, \mathbf{2 0 0 0} \mathbf{m} \& \mathbf{1 0 , 0 0 0} \mathbf{m}$ Solid white arc at the start/finish line. Where there are more than 12 athletes, they may be divided into two groups with $65 \%$ starting on the regular arced line and the balance starting on a separate arced line across the outer half of the track. These athletes shall run in the outer half of the track until the end of the first turn where they cut-in where they cut in after passing the suitable marker on the first bend.

1500m Solid white arc at the beginning of the back straight which extends past the track on the outside to accommodate more athletes.

## Steeplechase

| W U16 | 1500m | 0.762m(30") | 12 barriers and no water jumps | 12 jumps |
| :---: | :---: | :---: | :---: | :---: |
| W U18 | 2000m | 0.838m (33") | 18 barriers \& 5 water jumps | 23 jumps |
| W U20 | 3000m | 0.762m(30") | 28 barriers \& 7 water jumps | 35 jumps |
| W Senior | 3000m | 0.762m(30") | 28 barriers \& 7 water jumps | 35 jumps |
| W35+ | 2000m | 0.762m(30") | 18 barriers \& 5 water jumps | 23 jumps |
| M U16 | 1500m | 0.762m(30") | 12 barriers and no water jumps | 12 jumps |
| M U18 | 2000m | 0.838m (33") | 18 barriers \& 5 water jumps | 23 jumps |
| M U20 | 3000m | 0.914m(36") | 28 barriers \& 7 water jumps | 35 jumps |
| M Senior | 3000m | 0.914m(36") | 28 barriers \& 7 water jumps | 35 jumps |
| M35-59 | 3000m | 0.914m(36") | 28 barriers \& 7 water jumps | 35 jumps |
| M60+ | 2000m | 0.762m(30") | 18 barriers \& 5 water jumps | 23 jumps |

1500m Steeplechase Solid white arc line in middle of back straight which extends past the track on the outside to accommodate more athletes. 12 hurdle jumps and 3 water jumps, with the first jump being the one past the finish line.

1500m Steeplechase (LTAD/Midget) No water jump so start line is the normal 1500m start line. 12 hurdle jumps with the first jump being the one past the finish line.

2000m Steeplechase Solid white arc on the back straight, just past the 1500 m line extends off the track to accommodate more athletes. 18 hurdle jumps and 5 water jumps. The first jump is the first hurdle after the start.

3000m Steeplechase Solid white arc on the home straight. 28 hurdle jumps and 7 water jumps. The distance from the start to the beginning of the first lap shall not include any jumps.

Note: As the water jump is located outside the track, each lap (with a water jump included) is about 420 m in length. As such, when doing splits for the runners (for 2000 m SC \& 3000 m SC), you must move 20 m in a clock wise direction for each water jump lap. Do the same for the 3000 m SC for 7 laps to the 200 m start line.

4x100m Relay Use white 400 m start lines. 2nd, 3rd and 4th runners must commence inside acceleration zone.

4x400m Relay (4 or less teams) Normally use white/green/white ( 800 m ) start line. First bend only, run in lanes. Cut in at 800 m break line. All exchanges are not in lanes, therefore, no tape may be used (24.4). 2nd, 3rd \& 4th runners must commence inside exchange zone by the finish line.

4x400 (5 or more teams) Normally use white/blue/white start line. First lap and exchange takes place in lanes. 2nd runner runs 1st turn in lanes and then may cut in after passing the suitable marker on the first bend. 2nd and 3rd exchange is not in lanes, therefore, no tape may be used (TR 24.4). 2nd, 3rd and 4 th runners must commence inside the exchange zone by the finish line.

